

State of New Jersey

DEPARTMENT OF LAW AND PUBLIC SAFETY
DIVISION OF CONSUMER AFFAIRS
OFFICE OF CONSUMER PROTECTION
LEGALIZED GAMES OF CHANCE CONTROL COMMISSION
124 HALSEY STREET, 6TH FLOOR, NEWARK, NJ

JAMES E. MCGREEVEY

Governor

DAVID SAMSON
Attorney General

RENI ERDOS

Director

Mailing Address:
P.O. Box 46000
Newark, NJ 07101
(973) 273-8000

Amusement Game Certification of Permissibility Number, 2-405 Plush Bus

NAME OF GAME: Plush Bus

MANUFACTURER: Innovative Concepts of Entertainment

10123 Main Street

Clarence, New York 14031

(716) 759-0370 (716) 759-0390 FAX

APPLICANT: Innovative Concepts of Entertainment 10123 Main Street Clarence, New York 14031 (716) 759-0370 (716) 759-0390 FAX

The above-mentioned game is approved for use in New Jersey as an amusement game, as defined in the Amusement Game Licensing Law, N.J.S.A. 5:8-100 et seq. ("Law"), and the regulations promulgated thereunder, N.J.A.C. 13:3-1.1 et seq. ("Regulations"). This approval is based upon information supplied by the applicant at the time of application for certification. The game must be operated in accordance with the specifications submitted and the terms of this certification. Any modification of the manufacturer's specifications or the specified method of play immediately voids this certification.

It is unlawful to license or operate any amusement game in the State of New Jersey without a valid Certification of Permissibility or in a manner not in accordance with Certification of Permissibility issued for the game. This Certification of Permissibility contains three pages. This is page 1 of 3.

Game Description

The Plush Bus crane is a single player crane style device. It is first played by inserting tokens or money into the coin or bill acceptor. The crane uses an mechanical claw, which the player moves using the joystick control located on the exterior of the machine. The button on the joystick is pressed when the player has positioned the claw. The claw drops automatically and attempts to grab an item for retrieval. If the player does not drop the claw within the allotted time, the claw will drop automatically and attempt to lift a prize off the play field. If the claw does not grab a prize or the prize drops in transit, the claw will return to the redemption area, but no prize will be awarded.

Conditions

- 1.) The maximum price to play shall not exceed values set forth in N.J.A.C. 13:3-3.4.
- 2.) No bill acceptor shall accept more than \$5.00, and no configuration of the bill acceptor shall be in conflict with the provisions of N.J.A.C. 13:3-3.4.
- 3.) Payout must occur immediately upon a win.
- 4.) Game shall be clean and free of debris.
- 5.) No prize shall be displayed in the playfield that would exceed the claw mechanism capability.
- 6.) All software EPROMs shall contain revision "WSU2_1.04".
- 7.) Game shall be installed and maintained according to manufacturer specifications.

This certification is not a license to operate the captioned gambling device. The device may only be operated in a location specifically approved for the operation of amusement games pursuant to the Law and Regulations.

The Commission reserves the right to suspend, revoke or modify this certification upon notice to the manufacturer and/or applicant.

LEGALIZED GAMES OF CHANCE CONTROL COMMISSION

by Maulin Halirean

Marilou Halvorsen Chairman

DATE: Revised 07/06/04